



Judge

**ALHA BEST RIDDEN TROOP HORSE**  
**Pat.2**

- ..... Walk
- . - . - . Sitting Trot
- Canter
- Rising Trot

1. Walk A to B
2. Sitting trot to C
3. Circle right Canter
4. Rising trot to C D E
5. Circle left at F Canter to G
6. Walk to Judge and halt